

Meeting Notes from BOD meeting

The BOD met to discuss possible changes to the points matches we play on Saturdays. We have been asked to vary the format to provide more variety. In keeping with the goal of allowing players to pair up with the people they don't get to play with in our normal matches, we will continue to allow you to pick the players in your peer group which in turn becomes your foursome for that day.

Starting in August 2018 we will implement the following changes:

First Saturday each month:

- Pick your own foursome (peer group). The sign-up sheet has places for you to enter the foursome you wish to play with. For those peer groups with less than 4 players, we will try to match up the remaining players to fill out the foursome. You have until 11:30 to select your foursome. Otherwise, the foursomes will be filled out for you.
- Teams for score will be **randomly** drawn. Typically, the Pro Shop staff draws the teams while we are out playing so that no one knows who is on their team (not even the BOD).

Second Saturday each month:

- Pick your own foursome (peer group). You have until 11:30 to select your team. Otherwise the foursomes will be filled out for you.
- Teams for score will be the same as your foursome (peer group). Since this is a points game, there is no real advantage to having A, B, C and D on each team.

Third Saturday each month:

- Pick your own foursome (peer group). You have until 11:30 to select your team. Otherwise the foursomes will be filled out for you.
- Teams will be 2-man teams. Pick your own partner from the players in your foursome. 3-somes and 5-somes will not be allowed for obvious reasons. Please select your partner ahead of time.

Fourth Saturday each month:

- Pick your own foursome (peer group). You have until 11:30 to select your foursome. Otherwise the foursomes will be filled out for you.
- Prize fund will be split between 1st Place Team and Individual Points. The number of places paid out for Individual Points will be based on the number of players. Payout for Individual will be on a ratio of one place for each 4 players (rounded to nearest whole number). Example: 28 players would pay out First Place Team (\$100) and 7 places for Individual Points (App. \$38, 30,22,18,16,14,12)
- Teams for score will be **randomly** drawn. Typically, the Pro Shop staff draws the teams while we are out playing so that no one knows who is on their team (not even the BOD). 40% of the prize fund will go to the team that is the most plus regardless of how many teams are present.

<u>In addition to the above format changes we have made the decision to count the best 3 of 4 scores for each team. In the case of a 3-some all 3 scores will count. In the case of a 5-some only top 3 scores will count. The team that is the 5-some will be determined by random draw using the pill jug.</u>

Explanation of how points quotas and average scores are determined:

- Average Scores are used to determine the pickers for our best ball matches. This has proven to be a better barometer in determining who the best players are rather than handicap index due to the different tees we play. We track all scores that played during our weekly matches, regardless of the format. Using the last 20 scores from the weekly matches, an Average Score Report is generated. This report is generated and updated every 15 days corresponding to the days that a new GHIN handicap index is issued. Any player who does not have at least 5 rounds in the MGA are not included on this report. In the event that we have a new player that could possible be a picker on that day, the BOD will assign them an average score based on all available information.
- Points Quotas are determined by averaging the last 5 times you played in the points game on Saturday. If a player does not have a record of playing with the MGA, they will be assigned a starting quota that is based on the GHIN Hdcp Index. Since this is not as accurate as an actual points history, that player will only be allowed to be +/- 2 for the first 2 times they play with the MGA. If a player is an MGA member and does have a scores history at Southern Hills, the +/- 2 will not be applied. For players that have less than 5 rounds in the points game, their record will be "seeded" with the initial points quota that was assigned. It is very possible that you could be minus points one week and your points still go up. Or you could be plus one week and your points go down. This is due to the fact that the oldest points total in your history (only going back 5 rounds) will be removed from the calculation.

If you have any questions about how either of the above numbers is calculated, please ask for an explanation from one of the BOD members.